On Conjugate – Gradient Algorithms

Shawki A.M. Abbas Al-Nisour University College, Baghdad-Iraq. Corresponding author: Shawki_45@hotmail.com

Abstract

The aim of this paper is to recognize the attitude of the conjugate –Gradient Algorithms for solving linear systems Ax=b under the existence of rounding errors. The effect of matrix condition number of A on the relative error of the calculated series of approximations $\{x_k\}$ is analyzed. An especially appealing feature of the algorithm qualified is that error rating can be obtained very easily. Some examples are presented to support the theoretical results and to demonstrate the applicability and efficiency of the methods. The paper ends with some conclusions that sum up the finding of the study. The executed program for calculation is carried using "Matlb7". [DOI: 10.22401/ANJS.21.4.10]

Keywords: Conjugate-gradient algorithms, Chebyshev methods, perturbed system, direct algorithms, Iterative algorithms, rounding errors.

1. Introduction

Let's assume we want to resolve the following order of linear equation "Ax=b for the vector x where the known" nxn matrix A is symmetrical (i.e., A^T=A), "positive definite (i.e., $x^{T}Ax > 0^{"}$ for all non-zero vectors x in \mathbf{R}^{n}), and b is known as well. We indicate the unique resolution of this order by x. It is well determined that the cg. iterations impose "optimal complexity in a sense to be made precise." In accurate arithmetic it produces a series of perpendicular residual vectors $r_k =$ $A_{x_{k}} - b$, and the solution $\alpha = A^{-1}b$ is gained after mainly n steps [1,2,3]. Many of these theoretical properties do not hold in the presence of "rounding errors". It is no longer correct that the calculated residual vectors are nearly perpendicular and that the nth calculated vector x_n is a rational approach to α .

A especially "attractive feature of the algorithm described" is that error estimates ability can be obtained very easily. The objective of this paper is to realize the action of several cg Algorithms in the presence of rounding errors. We are mainly concerned with discussing how the matrix "condition number" K= $||A|| ||A^{-1}||$, where ||A|| donotes the spectral norm of A, influences the relative error of the calculated series { x_k }.

We notice that immediate algorithms of functional advantage as well as much "iterative algorithms" with iterative refinement are fully behaved, i.e, $(A+\delta A)y=b$, where

 $\|\delta A\|$ is of order $\mathcal{T}\|A\|$ and \mathcal{T} is the relative computer precision. Equivalently, the "residual vector r=Ay-b" has a norm of order $\mathcal{T}\|A\|\|y\|$. When it not possible to be determined that an algorithm is fully behaved, it is occasionally likely to be a weak property, namely an algorithm is numerically steady, i.e, the relative error of a calculate y is of order \mathcal{T}_k [4,5] for direct algorithms, and [7,10,11] "for iterative algorithms".

2. Material and methods [6]

We study "conjugate gradient algorithms" to work out uptight networks which are setup by a new modulate non monotonous planner study by Shi and Wany (2011). The use of non-monotonous planning can work out algorithm to cope with the status where the series of iterates runs into under most of a turned strict ravine, a common release in neural network practice procedure. Ours meant group of process guarantee enough descent, avoid there by the familiar inactive" restarts and it is globally convergent under" mid conditions. Our experimental results supply proof in order to suggest non monotonous conjugate gradient work out procedure are effective, outperforming classic procedure, provided extra settled, effective and credible study.

2.1 Conjugate- gradient algorithms [6]

The concept of what outcome can be expected form cg. Algorithms we record

numeral exam. We examined [13] conjugate – gradient algorithm for the numeral solution of special systems of linear equations "those whose matrix symmetric and positivedefinite". This method is often performed "as an iterative algorithm, usable to sparse systems that are "too large to be treated by direct application. We performed $j(j \ge n)$ iterative Steps finding the best possible approach $x_k,k \le j$, between all computed vectors. "Next we computed the relative error of x_k and its residual vector. Define the number s such that"

$$\frac{\|x_k - \alpha\|}{\|x_k\|} = \mathcal{T}k^s$$
.....(2.1.1)

Let s=1, which suggests the numerical stabilization of the algorithm. But, for maximum cases, s was around $\frac{3}{2}$ and "the residual vector had a spectral norm of order" $\mathcal{T}_k ||A|| ||x_k||$. Thus, the algorithm is "neither well behaved nor numerically stable". A natural problem is to know why this is so and to request a cg. Algorithm which is numerically steady and well behaved.

To know why $s = \frac{3}{2}$, is called that the cg. algorithms decrease the inaccuracy in the Anorm, $||A^{1/2}(x_k - \alpha)||$ thus it seems normal to size the inaccuracy by $||A^{1/2}(x_k - \alpha)||$ instead of by conjugate-gradient algorithms. $||x_k - \alpha||$. Assume there occurs a numerically steady cg. Algorithm in the A-norm, i.e.,

$$\left\|A^{1/2}(x_k-\alpha)\right\| = 0(\delta k \left\|A^{1/2}x_k\right\|)\,....\,(2.1.2)$$

A reminder that the condition number of A in the A-norm concides "with the condition number of A in the spectral norm. Since"

$$||x_k - \alpha|| \le ||A^{1/2}|| ||A^{1/2}(x_k - \alpha)|| \dots (2.1.3)$$

Produce

$$\|(\mathbf{x}_k - \alpha)\| = O(\mathcal{T}_K^{\frac{3}{2}} \|\mathbf{x}_k\|)$$
(2.1.4)

This clarifies why $s = \frac{3}{2}$ might be expected in (2.1.1).

We have not been successful in analyzing traditional cg. Algorithms, included that were suggested by [13]. In this paper we suggest a recent class of cg. Algorithms and demonstrate that for these algorithms these occur a calculate vector x_k such that

$$||A^{1/2}(x_k - \alpha)|| \le C \mathcal{T}_k ||A^{1/2}|| ||x_k|| \dots (2.1.5)$$

Where C is a constant of order at most n., we shall indicate this class of algorithms by ϕ where ϕ is a set. Note that K places linearly (2.1.4). In general, we cannot say that (2.1.4) means numerical stabilization of the cg. Algorithms is its "own"norm, since we have $||A^{1/2}|| ||x_k||$ instead of $||A^{1/2}x_k||$. However, if $||A^{1/2}|| ||x_k||$ is of O $||A^{1/2}x_k||$, thereafter these cg. "Algorithms are numerically stable in the A-norm. For the residual vectors we are only able to prove that"

 $\|\mathbf{r}_{k}\| \leq C \mathcal{T}_{k} \|A\| \|x_{k}\|$ (2.1.6)

We examined one algorithm φ form ϕ . For extreme cases φ matches a well- behaved algorithm, i.e., $||r_k||$ was of rank $\mathcal{T}||A|| ||x_k||$.but, in few condition, $||r_k||$ was of rank $\mathcal{T}||A|| ||x_k||$. This evidence that (2.5) is sharp and some cg. Algorithms from ϕ are not well behaved.

Much iterative algorithms have this characteristic, i.e., "they are numerically stable but not well behaved. Examples". Include the chebychev, SOR, Richardson and Jacobi iterative algorithms [10,11]. However, it was shown in [7] "that any algorithm (direct or indirect) which calculate an approach y such as " $||y - \alpha|| \le q ||\alpha||$ with $q \le 1$ followed by iterative refinement in single precision becomes numerically stable, and if Tk^2 is of rank unity then it is also well behaved.

2.2 Gradient and Conjugate Gradient Iterations

We briefly conclude some basal properties of the gradient and conjugate – gradient iterations. We look it the solution of major linear system

Where $A=A^*>0$ "is an $n \times n$ hermitian and positive definite matrix and b is a $n \times$ 1 given vector. assume that the datum "absolute the matrix A is given by a step which calculate y=Ax for a given x. For large system A is commonly scattered, who declarations the valuation of y in time and storage proportional to n. We resolve (2.2.1) iteratively by structuring a series $\{x_k\}$ approximate to the solution

 $\alpha = A^{-1}b$. Let $B=B^* > 0$ be a matrix which replace which A: BA=AB. For case one can set $B=A^p$ for a real p. let $||x||_B = \sqrt{(B_x, x)} = ||B^{1/2}x||$, where $||x|| = \sqrt{(x, x)}$ is the spectral norm.

We recall the introduction of the gradient iteration which build the sequence $\{x_k\}$ as follows. Lets x_0 be a given initial approach and

$$x_{k+1} = x_k - c_k r_k, r_k = A_{x_k} - b$$
, (2.2.2)

Where c_k is election in such a way that the inaccuracy $\ell_{k+1} = ||x_{k+1} - \alpha||_B$ is reduced, i.e., $||x_{k+1} - \alpha||_B = inf ||x_k - cr_k||_B$ This produce

$$c_k = \frac{(r_k, \beta(x_k - \alpha))}{(r_k, Br_k)}$$
(2.2.3)

Retrieval that for A=B, the iteration (2.2.2),(2.2.3) is called the steepest – descent iteration. It has, in generic, very slow gathering and thus is not "recommended" in the numeral exercise. The conjugate –gradient iteration is so more effective. Next derivation of the cg. Iteration concentrates on its complexity optimality. Gaze a class of iterations for which the error formula secures the connection

$$x_k - \alpha = w_k(A)(x_0 - \alpha)$$
(2.2.4)

Wherever w_k is a polynomial of degree at most k and $w_k(0) = 1$. A normal complication request is how to select the polynomials w_k . "Since we want to minimize the computational complexity (cost)", we seek w_k such that inaccuracy $e_k = ||x_k - \propto||_B$ is reduced. This wherewithal that the polynomials w_k are the solution of the following problem:

$$\|w_k(A)(x_0 - \alpha)\|_B = \inf \|p(A)(x_0 - \alpha)\|_B \dots (2.2.5)$$

p \in w_k(0,1)

Wherever $w_k(0,1)$ is the class of ploynomials of degree at most K equalizes to unity in origin. The resolution of (2.2.5) is specific by the orthogonal polynomials defined as follows.

Let
$$x_0 - \alpha = \sum_{j=1}^m c_j \xi_j$$
(2.2.6)

Where ξ_j is an eigenvector of A associated with the eignvalue λ_j : A $\xi_j = \lambda_j \xi_j$

 $\|\xi_j\| = 1, \ 0 < \lambda_1 < \lambda_2 < \dots < \lambda_m$, with $m \le n$ and $cj \ne 0$ for $j=1,2,\dots,m$. memo that ξ_j is as well an eigenvector of B:B $\xi_j = B_j \xi_j$ for $B_j > 0, \ J = 1,2,\dots,m$. know the inner product

$$(f,g) = \sum_{j=1}^{m} |cj|^2 \operatorname{B}_{j} \lambda_j f(\lambda_j) g(\overline{\lambda_j}), \dots (2.2.7)$$

Wherever f and g are function realize on the interval $[\lambda_1, \lambda_m]$. The polynomials $w_k, w_k(0) = 1$, "which minimize" (2.2.6) are the orthogonal polynomials with respect to inner production (2.2.7), i.e.,

$$(w_k, w_i) = \sum_{j=1}^m [cj]^2 B_j \lambda_j w_k(\lambda_j) \overline{w_j(\lambda_j)} = 0$$
.....(2.2.8)

till $k \neq i$, from the orthogonally of w_k it follow up that they satisfy a three –term repetition formula. We select a different shape of the three-term repetition formula than usual in order to confirm the relationship between the cg. iteration and the gradient one. This shape is realized as follows:

$$W_{0}(\lambda) \equiv 1,$$

$$W_{1}(\lambda) \equiv 1 - c_{0}\lambda \qquad (2.2.9)$$

$$W_{k+1}(\lambda) =$$

$$\{W_{k}(\lambda) - c_{k}\lambda W_{k}(\lambda) - u_{k}\{W_{k-1}(\lambda) - W_{k}(\lambda) + c_{k}\lambda W_{k}(\lambda)\}\} \geq 1 \qquad (2.2.10)$$

Where

$$c_{k} = \frac{(W_{k}, W_{k})}{(\lambda W_{k}, W_{k})}$$

$$\mu_{0} = 0, \ \mu_{k} = \frac{(W_{k} - c_{k} \lambda W_{k})^{\frac{1}{\lambda}} (W_{k-1} - W_{k}) + c_{k} W_{k})}{(W_{k-1} - W_{k} + c_{k} \lambda W_{k})^{\frac{1}{\lambda}} (W_{k-1} - W_{k}) + c_{k} W_{k})}, \ k \ge 1$$

For that we bring the three –term repetition formula for the series $\{x_k\}$,

$$\begin{aligned} x_k - c_k r_k &= z_k, \quad A_{x_k} - b = r_k.....(2.2.12) \\ z_k - \mu_k y_k &= x_{k+1}, \quad x_{k-1} - z_k = y_k \\ u_0 &= 0, u_k = \frac{(y_{k,B(z_k - \alpha)})}{(y_k, By_k)}, k \ge 1 \end{aligned}$$

2.3 Round off Error Analysis of Gradient Algorithms

We will presentation the round off-error test of cg. Algorithms relationship to ϕ ability

be firstly established on the round off -error analysis of the gradient algorithms to be thoughtful in this division. "Therefore in this section we analyze gradient algorithms in the presence of rounding errors". We focus our attention the steepest -descent algorithm (A=B) and recall the identical outcome for the gradient algorithms with B = I or $A^2 = B$

We gaze a steepest descent algorithm in floating-point binary arithmetical $(f\ell)$ with the relative computer precision $\mathcal{T}=2^{-t}$, "where t is the number of mantissa bits". To extend further rating we shall use the relationship, which is known as follows. Let f and h be two scalar functions defined on $[0,\mathcal{T}_0]$. By

 $f(\mathcal{T}) = h(\mathcal{T})$

We denote that there occur a constant c such that $f(\mathcal{T}) = h(\mathcal{T}) [1 + c(\mathcal{T})]$, where $|c(\mathcal{T})| \le c\mathcal{T}$ for $0 \leq \mathcal{T} \leq \mathcal{T}_0$. By

We pass

 $f(\mathcal{T}) \leq h(\mathcal{T})$

 $f(\mathcal{T}) \le h(\mathcal{T})$ or $f(\mathcal{T}) = h(\mathcal{T})$ The relation \le enable as to eliminate the terms of rank \mathcal{T}^2 in the existence of the term of order \mathcal{T} . allow r_k and x_k denote the vectors calculate in f ℓ by an algorithms. We suppose that

Lemma 2.3.1:[2] Suppose that $||\mathbf{r}_k|| >$ $\mathcal{T} \|A\| \|x_k\| C_1 \,\forall k.$ Then series $\{x_k\}$ is calculated by algorithm accept the following inaccuracy formula:

 $\sqrt{e_k^2 - c_k^* \|r_k^*\|^2} + \|A^{1/2}\| \|x_k\| +$ $\mathcal{T} c_k^* \{ \|A^{3/2}\| \|x_k\| 5C_1 + \|A\| e_k (C_1 + 2C_2 + C_2) \}$

Where C_1 , C_2 constants Where $r_k^* = (r_k^*, r_k^*) / (r_k^*, Ar_k^*) = A_{x_k} - b, c_k^*$

Lemma 2.3.2: [2] Show how the inaccuracy e_{k+1} relies on the theoretical and "rounding errors". It is good to notice that the bound-on the rounding error raise which c_k^* , whilst the bounded on the theoretical error decreases with increasing c_k^* .

We need to discovery the limiting possession of the series $\{e_k\}$ which satisfies (2.3.2). to attain this we use the next lemma.

Lemma2.3.3: [2] allow

 $\sqrt{e_k^2 - c_k^* ||r_k^*||^2} + ak + c_k^* b_k + c_k^* e_k d \ge e_{k+1}$ Till specified nonnegative sequence " $\{a_k\}, \{b_k\}$ and a constant d such that" 2d $||A^{-1}|| < 1$ Thereafter

$$\overline{\lim_{k}} e_{k} \leq \frac{3k}{k} \frac{\overline{\lim_{\|A\|} b_{k}} + \overline{\lim_{k}}}{1 - \frac{2dk}{\|A\|}} k$$

Theorm 2.3.4[2] if $\beta \stackrel{\text{df}}{=} 2\mathcal{T}_k(C_1 + 2C_2 + 8) <$ 1, then algorithm computes the seq $\{x_k\}$ such that

$$\frac{\overline{\iota m}}{\Gamma_k} \|A^{1/2}(\mathbf{x}_k - \boldsymbol{\alpha})\| \leq \frac{3(5c_1+1)}{1-\beta} \|A^{1/2}\| \frac{1}{\iota m} \|\mathbf{x}_k\|$$

Corollary 2.3.5: [2] brief the numerical estate of the "steepest-descent algorithm. It shows that the algorithm may be neither well behaved nor numerically stable".

From the above lemmas we at once seal the asymptotic attitude of the series $\{x_n\}$ calculated by algorithm (2.3.1).

3. Samples analysis

"Numerical tests confirm that the residual vectors sometimes depend" on \mathcal{T}_k . This means that algorithms are not well behaved. However, if $||A_{x_k} - b|| \cong ||A^{1/2}(x_k - \alpha)||/$ $||A^{-1/2}||$, then the residual vectors r_k^* . rely at worst on $\mathcal{T}_k^{1/2}$.

"Numerical stability and/or the wellbehaved property may be achieved by the use of iterative refinement" even if the residual are calculate in single accuracy. From theorems [7] it follows up that algorithm with iterative refinement in single accuracy is numerically stable whenever $1 > Tk^{3/2}C$, and it is well behaved where Tk^2 is at maximum of rank unity.

4. Result and Discussion

The researchers progressing a new group of conjugate gradient process for unaffected optimization problems. A new no monotonous line search style is suggested to warranty the global concourse of those conjugate gradient methods down about reasonable case in specific, Lu-Storey & Polak-Ribiere conjugate gradient process are specific situation of the new class of conjugate gradient methods.

By considering the local lipschitz constant [24] of the derivative of the objective functions, we can discover and appropriate step size and basically reduces the function valuation at every iteration.

"Numerical results show that these new conjugate gradient methods are" active in reducing large –scale non –convex non – quadratic functions.

4.1 Numerical Examples Example 4.1.1 [10]

Let x_k and x_{k-1} be the calculate vectors and r_k , r_{k-1} the corresponding residual vectors.

Let $f\ell(A_{r_k}) = v_k$ be the calculate vector which is used for the calculation of c_k .

We suggest the following algorithm for the calculation of μ_k . Let

$$f\ell((y_k, r_k - c_k v_k)) = w_1, f\ell((y_k, r_{k-1} - r_k + c_k v_k)) = w_2.$$

So the counting of w_1 and w_2 does not require moreover matrix- vector multiplication. cyclic a portion of the analysis before it is likely to show that

$$\begin{split} w_1 &= (y_k, A(z_k - \alpha) + \delta w_1, \\ &|\delta w_1| \le \delta ||A|| ||y_k|| ||x_k|| C_3, \\ &w_2 &= (y_k, Ay_k + \delta w_2, |\delta w_2| \le \\ &\delta ||A|| ||y_k|| ||x_k|| C_4, \end{split}$$

Where $C_3 \cong C_1 + 1$ and $C_4 \cong 2C_1 + 1$. From this we get $\frac{w_1}{w_2} = \mu_k (1 + \delta \mu_k)$ $\|\delta \mu_k\| \le T \|A\| \|y_k\| \|x_k\| \left(\frac{C_3}{|w_1|} + \frac{C_4}{|w_2|}\right)$

This suggest the following algorithm for the calculation of $\tilde{\mu}_k$,

$$\tilde{\mu}_{k} = \begin{cases} \frac{w_{1}}{w_{2}} \text{ if } \mathcal{T} \|A\| \|y_{k}\| \|x_{k}\| \left(\frac{c_{3}}{|w_{1}|} + \frac{c_{4}}{|w_{2}|}\right) < 1\\ 0 \text{ otherwise} \end{cases}$$

Hence, $\bar{\mu}_k = \mu_k(1 + \delta \mu_k), |\delta \mu_k| \le 1$ is content. Reminder that $\tilde{\mu}_k = 0$ means in order to $z_k = x_{k+1} = fl(x_k - c_k r_k)$ is gained by one step of the steepest-descent algorithm. "This can be interpreted as the initialization of the cg algorithm from the" vector x_k .

It may also be observed while vector z_k and y_k need not be stocked. One step of the algorithm can be perfect having five vectors $x_k, x_{k-1}, r_k, r_{k-1}$ and $v_k = A_{r_k}$ in storage and use two matrix-vector multiplications.

We have complete much numerical workout employ this algorithm. In almost condition the algorithm was well behaved in the spectral norm. Much, in a few situation (about 5 present) numerical tests experimentally certain the sharpness of the error bounds in Corollory (2.3.5).

Example 4.1.2: (Encyclopedia) gaze the linear system Ax=b given by

$$Ax = \begin{bmatrix} 4 & 1 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

We will execute the two steps of the conjugate gradient method beginning with the initial rating $x_0 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ "in order to find approximate solution to the system". resolution to assurance the accurate solution is:

$$\mathbf{X} = \begin{bmatrix} \frac{1}{11} \\ \frac{7}{11} \end{bmatrix} \approx \begin{bmatrix} 0.0909 \\ 0.6364 \end{bmatrix}$$

Ours first stage is to enumerate the residue vector r_0 related with x_0 . This residue is calculate for the form: $b - Ax_0 = r_0$ is equal to:

$$r_0 = \begin{bmatrix} 1\\2 \end{bmatrix} - \begin{bmatrix} 4&1\\1&3 \end{bmatrix} \begin{bmatrix} 2\\1 \end{bmatrix} = \begin{bmatrix} -8\\-3 \end{bmatrix}$$

Since that is the first iteration we would used the residue "vector r_0 as our initial search direction P_0 ": the style of chosen p_k would alteration in otherwise iterations.

We now count the scalar a_0 employ the related

$$a_0 = \frac{r_0^T r_0}{p_0^T A p_0} = \frac{\begin{bmatrix} -8 & -3 \end{bmatrix} \begin{bmatrix} -8 \\ -3 \end{bmatrix}}{\begin{bmatrix} -8 & -3 \end{bmatrix} \begin{bmatrix} -8 \\ -3 \end{bmatrix}} = \frac{73}{331}$$

We can now calculate x_1 using the form:

$$x_1 = x_0 + a_0 p_0 = \begin{bmatrix} 2\\1 \end{bmatrix} + \frac{73}{331} \begin{bmatrix} -8\\-3 \end{bmatrix} = \begin{bmatrix} 0.2356\\0.3384 \end{bmatrix}$$

That outcome complete the first iteration, the outcome existence an "amended" convergent solution to the system, x_1 . We may now proceed on and calculate the following residue vector r_1 using the formula.

$$r_{1} = r_{0} - a_{0}Ap_{0} = \begin{bmatrix} -8\\-3 \end{bmatrix} - \frac{73}{331} \begin{bmatrix} 4 & 1\\1 & 3 \end{bmatrix} \begin{bmatrix} -8\\-3 \end{bmatrix} = \begin{bmatrix} -0.2810\\0.7492 \end{bmatrix}$$

Our next step in the method is to calculate β_0 that will eventually be used to decide the next discussion direction p_1 .

$$\beta = \frac{r_1^T r_1}{r_0^T r_0} = \frac{\begin{bmatrix} -0.2810 & 0.7992 \end{bmatrix} \begin{bmatrix} -0.2810 \\ 0.7492 \end{bmatrix}}{\begin{bmatrix} -8 & -3 \end{bmatrix} \begin{bmatrix} -8 \\ -3 \end{bmatrix}} = 0.0088$$

Now using β_0 . We can enumerate the next discussion direction p_1 using the form:

$$p_{1} = r_{1} - \beta_{0}p_{0} = \begin{bmatrix} -0.2810\\0.7492 \end{bmatrix} + 0.0088 \begin{bmatrix} -8\\-3 \end{bmatrix} = \begin{bmatrix} -0.3511\\0.7229 \end{bmatrix}$$

We now enumerate the scalar a_1 using our new gained p_1

Using the same procedure as that used for a_0

$$a_{1} = \frac{r_{1}^{T}r_{1}}{p_{1}^{T}Ap_{1}} = \frac{\begin{bmatrix} -0.2810 & 0.7492 \end{bmatrix} \begin{bmatrix} -0.2810 \\ 0.7492 \end{bmatrix}}{\begin{bmatrix} -0.2810 & 0.7492 \end{bmatrix} \begin{bmatrix} 4 & 1 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} -0.3511 \\ 0.7229 \end{bmatrix}} = 0.4122$$

Lastly, we discovery that x_2 utilizes the himself process as that applied to discovery x_1

The outcome, x_2 is a "better" approach to the system solution than x_1 and x_0 . If accurate arithmetical were to be applied in this example instead of limited-accuracy, then the precise solution would in theory be to attend next n=2 repetition (n being the order of the system).

Example 4.1.3, [18]

As a numerical example we gaze the wellknown five-point difference approach of the Poisson equation with homogeneous "Dirichlet boundary conditions using an equidistant mesh of mesh width 1 in a rectangle having side lengths 12 and 6". The system of difference equations" depends of n = 55 linear equations, the associated coefficient matrix A is a band matrix of band width 11. In addition", A is an M-matrix so that A^{-1} , U^{-1} are nonnegative. Hence the condition numbers σ_i^D, σ_i^R of the unknown's x_i can be specific simply as solutions of the linear systems

$$A\sigma^{D} = \tau^{D},$$

$$A\sigma^{0} = \tau^{0}, U\sigma^{1} = X, \quad \sigma^{R} = \sigma^{0} + \sigma^{1},$$

Where

$$X_j = \sum_{k=j+1}^n \left| \overline{z}_j^k \right| \varepsilon_{jk} + \sum_{k=j}^n \left| \overline{u}_{jk} \overline{x}_k \right| (j = 1, ..., n).$$

"The matrix A and the right-hand side y=(1, ..., 1) of the system of difference equations were first multiplied by 0.9973 and then rounded symmetrically (B15) or truncated (C15), respectively, to 15 binary digits. Next, the solution vector of the linear system was computed. The arithmetic operations of the floating-point arithmetic were carried out in the form $fl_N(a \circ b)$ " wherever fl_N denotes symmetrical round (BN) "or chopping (CN) to N binary digits and $a \circ b$ for $\circ = +, -, x$, / is the result of about 9 decimal digits floating-point arithmetic of the desk top computer, the condition numbers were computed in the builtin floating-point arithmetic of the computer using the weights" ε_{rik} , ε_{ik} specified by

$$\overline{m}_{it} = 0: \varepsilon'_{ti} = 0$$

$$\overline{m}_{it} = 0 \text{ or } u_{tk} = 0: \varepsilon^{x}_{tik} = 0$$

$$a_{ik}^{-t} = 0 \text{ or } \overline{m}_{it} = 0 \text{ or }$$

$$\overline{u}_{ik} = 0: \overline{e}_{tik} = 0.$$

And in back substitution

$$\overline{u}_{ik} = 0 \text{ or } \overline{x}_{k} = 0: \varepsilon^{x}_{jk} = 0. z_{j}^{-k+1} = 0 \text{ or }$$

$$f1(\overline{u}_{ij_{k}}, \overline{x}_{j_{k}}) = 0: \varepsilon^{-k}_{jk} = 0$$

and $\varepsilon^{-k}_{rik} = \varepsilon^{-k}_{ik} = 1 \text{ else.}$

Table (1) display a chain of relative data and rounding condition numbers the solutions x_i and the connected residual condition numbers together with the error and residual percentages

$$Pi\% = 100 \frac{|P\mathbf{x}_i|}{\rho_i^R \eta_R}, \qquad \varrho_i\% = \frac{|(A\bar{x}-y)_i|}{\tau_i^R \eta_R}$$

The "floating-point accuracy constant has the value"

$$(BN): \eta_R = 2^{-N}$$
 , $(CN): \eta_R = 2^{-N+1}$

It is clear from Table (1) that the error proportion of the floating-point arithmetic (C15) are safely greater than those of the arithmetic (B 15) for A is an M-matrix and the right-hand side $y \ge 0$ This reality has been explained before. The maximal relative error of the computed solutions is overestimated by a factor of about 11 and 8, respectively.

Float.pt i	Arithmetic ρ_i^D	ρ_i^R	(B15) <i>P</i> _{<i>i</i>} %	(C15) <i>P</i> _{<i>i</i>} %	$ au_i^D$	$ au_i^R$	(B15) <i>Qi%</i>	(C15) <i>e_i%</i>
1	16	70	1	10	8	14	14	35
2	18	81	1	10	13	37	16	21
3	19	84	0	9	14	50	16	26
4	18	82	1	9	13	54	4	20
5	16	71	1	8	8	43	5	12
8	22	105	1	6	23	169	5	1
18	25	123	2	7	31	242	12	5
26	24	118	3	10	18	137	15	12
27	25	126	2	9	29	225	0	6
28	26	128	2	10	33	261	3	11
29	25	125	3	9	29	242	12	11
30	24	117	3	8	18	167	2	1
38	25	123	5	9	31	249	0	2
48	22	106	8	11	23	192	6	9
51	16	81	6	12	8	72	6	11
52	18	90	5	12	13	108	7	6
53	19	92	8	12	14	116	5	7
54	18	88	9	12	13	100	10	8
55	16	78	9	13	8	36	3	13

Table (1)Five-point difference approximation of the Poisson equation, condition numbers of the solutions x_i , error and residual percentages.

Furthermore see Ex [2,427-428].

5. Conclusion

We have shown in this paper that the relative error of computed vector x_k by cg. Algorithm at worst on $\mathcal{T}_k^{3/2}$ for the relative computer precision \mathcal{T} . Moreover, for numerous functional situation the desired precision is great than $\mathcal{T}_k^{3/2}$. This is a fully favorable outcome.

As we mentioned previously, our process is not achieved in analyzing traditional cg. Algorithms, but we proved that at fully several of them has identical numerical ownership.

We watch experimentally that the calculated series first approximate the exact solution of the system \propto at least as quick as the Chebyshev repetition.

Moreover, in many condition the error $||\mathbf{x}_k - \alpha||_A$ is safely minimal than the over restricted.

Recommendation

A modern group of adaptive algorithms is suggested to be found "on a uniformly" spread strings arrangement by affect its gravity vector to affixed combine symmetric form. The process is used to the well-known reference signal based (RSB) and it will be former and the linearly forced lower variance (LCMV) ray previous as two application models. The action of the extra bonds is equal to gather a second step in the derived adaptive algorithm. Only, a difference grow for the RSB situation ago no "direction-of-arrival "(DOA) notification of the required indicative is obtainable, who leads to a two –stage frame for combine the enjoined bands. Match to the classic algorithms. The suggest one's ability obtain a faster gathering speed and higher stable state produce signal – to- choas-plus-noise ratio, give the himself step size.

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